



Hire Fees 2018

To make a booking please complete a booking enquiry form via the website www.townhallcampbeltown.com or visit the Town Hall, 54 Main Street, Campbelltown, PA28 6AB to pick up a printed copy.

For further information please see full Terms & Conditions.

Email: info@skdt.org

Telephone: 01586 552870

MAIN HALL	Hourly Rate <i>Mon – Fri</i> <i>(9am-5pm)</i>	Hourly Rate <i>Evenings &</i> <i>weekends</i>
Community Rate	£15.00	£20.00
Standard Rate	£20.00	£40.00
Corporate Business Rate	£40.00	£80.00

Set up/Excess times are charged at the normal hourly rate. Please ensure you have agreed the set up times with any external contractor e.g. caterer, bar, band/disco etc. A minimum 8 hour hire is advisable for functions.

CHAMBERS	Hourly Rate <i>Mon – Fri</i> <i>(9am-5pm)</i>	Hourly Rate <i>Evenings &</i> <i>weekends</i>
Community Rate	£12.00	£15.00
Standard Rate	£18.00	£20.00
Corporate Business Rate	£25.00	£35.00

ADDITIONAL FACILITIES	
Heating, lighting, PA, Internet	All included in price
Use of Kitchen	Included in Main Hall hire Or £10 ph standard rate £5 ph community rate (training etc)
Projector & screen	£15 per day
Flipchart	£ 5 per day
Use of small stage	£30 per hire
Use of large stage (up to 60 people standing)	£40 per hire
Catering – Tea/coffee & biscuit	£1.50 per person (single round)

MEETING ROOM	Hourly Rate <i>Mon – Fri</i> <i>(9am-5pm)</i>	Hourly rate <i>Evenings &</i> <i>weekends</i>
Community Rate	£6.00	£10
Standard Rate	£10.00	£14
Corporate Business Rate	£15.00	£20

Licensed events: Non-refundable deposit 50% of total hire cost payable within 14 days of invoice to secure booking. A security deposit of £350 is required to cover damage, theft or breakages incurred during hire which is refunded with 48 hrs upon satisfactory inspection or premises. Please see full Terms & Conditions.

***All prices are inclusive of VAT**

All income generated via hires and events at Campbelltown Town Hall are used to cover the administration and running costs of this important community owned building.